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Washed-out Green

Magic Arcana
 Monday, November 27, 2006

The look of the color green in post-apocalyptic Dominaria is... not that green. You'll see vegetation, but it's clinging fungus. You'll see ground cover, but it's low, sickly moss. You'll be hard-pressed to find even a single tree-leaf in art of *Time Spiral*.



Yes, these are green cards!
 (*Wurmcalling*, *Wormwood Dryad*, *Havenwood Wurm*)

In some cases, the art director had to *remove* color from full-color art to produce the bleak, washed-out look of Dominaria's devastated woodlands.

Here's Greg Hildebrandt's initial art for the artifact-destruction spell, *Molder*.



Molder art by Greg Hildebrandt

The final piece has color leeching from it to produce the washed-out look you see on the card.

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Molder art by Greg Hildebrandt

For another example, check out Tom Wänerstrand's [Unyaro Bees](#), before color-correction and after.



Unyaro Bees art by Tom Wänerstrand



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